

# Artwork Specifications & Requirements



In order to avoid costly errors and/or delays, please adhere to the following artwork specifications and requirements and review your files carefully prior to sending them to us. If you do not design your own files, please provide us with the name and contact information of the person or firm that designed your file.

## Design File Specifications

### FILE FORMAT

We prefer the following file formats: Adobe InDesign (INDD), Adobe Illustrator (AI), EPS, or Adobe PDF. If these formats are not available to you, TIFF, JPG or Adobe Photoshop (PSD) files can be used, but finished quality may be affected. We prefer files created on a PC platform. Files created on a Macintosh platform will need to be tested before they are accepted for use.

### PHOTOS AND RASTER ARTWORK

Raster file formats should be a minimum 300 dpi (dot per inch) resolution. Artwork from the internet is typically 72 dpi and is not suitable for use in printing. **Please do not embed artwork.** Images to be placed into designs should be saved separately as EPS, TIFF, or PSD files whenever possible.

### BLEED

When any image or element on a page touches the edge of the page, extending beyond the trim edge, leaving no margin it is said to bleed. It may bleed or extend off one or more sides. Photos, rules, clip art, and decorative text elements can bleed off the page.

We request that all files are built with a 1/8" bleed on all sides. If you cannot provide files with these bleed specifications, we may be able to add bleed to your files if they are in a vector (INDD, AI, EPS) format. We are unable to add bleed to files in raster formats.

### FONTS

Fonts should be outlined or converted to paths/curves in vector files (EPS, AI, CDR, etc.). If you are unable to convert fonts to outlines or paths, you **MUST** include all fonts with your design file. Fonts must be embedded into PDF files (Note: Some fonts have copyright restrictions and will not embed in PDF files).

### CUTTING TOLERANCES

Please allow 1/8" cutting tolerance within your design. We do not recommend due to potential shifting in the cutting process, which may cause borders to appear uneven. All important information including text or graphics should be placed at least 1/8" from the edge of the design to minimize the possibility of being trimmed.

## Proofing

After we have your data file and artwork we will make any changes needed and send a proof for you to sign. If we build the data base for you or make major changes, you will also be asked to verify and approve it by a simple email back saying it is approved or by a signature on the artwork sent back to us. This may be over email or a postal service which ever you prefer.

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# Variable Data Specifications & Requirements



In order to avoid costly errors and/or delays, please adhere to the following database specifications and requirements and review your files carefully prior to sending them to us. If you do not create your own files, please provide us with the name and contact information of the person or firm that created your file.

## ARTWORK FORMAT

The specifications for variable data artwork files are the same as those on our Artwork Specifications and Requirements sheet. It is, however, very important to provide vector files for variable data jobs. If your design has multiple tickets per sheet, bleed should be set around the entire design sheet.

## DATABASE FORMAT

We accept the following formats: Microsoft Excel (XLS, XLSX), Separated Values Text, Microsoft Access (ACCDB, MDB), Tix files (provided by Ticketmaster) or Paciolan data. Note Paciolan data may require extra time and a possible service charge.

If you have a file format not included in this list, please let us know.

## ADDITIONAL INFORMATION

In addition to your data file(s), we suggest you provide an explanation of your variables and how they will be used in the design. Most are obvious, such as name and address, but some may not be. This extra step can save a lot of time, especially if the database contains variables which will not be used.

If we have any concerns regarding your database, we will ask you to approve a proof of the finished database which has been modified for use in our system. With this proof, we will provide a list of columns used and a short description of what they are and where they go in the design.

## How Variable Data Works

Here is an example of how we use data files to place variables within a design:

	NAME	ADDRESS	CITYSTATE	ZIP	SEAT	SECTION	ROW	BARCODE001	BARCODE002	BARCODE003	BARCODE004	BARCODE005
1	JOHN Q ADAMS	22012 E WASHINGTON	HARTFORD CITY IN 47348-2241	47304	1	T	14	650975989555	830550485296	165957645351	288185782581	889468432645
2	FOSTER D ADAMS	1107 N SHELLBROOK	MUNCIE IN	47304	23	D	10	283626307875	888000282896	648702857479	646412833045	405881762083
3	ROD ADAMSON	6207 N 700 E	WILKINSON IL	46186	24	E	23	044441933063	526426117428	529780781603	407228450097	647767270663
4	BILL ADDINGTON	521 W 600 N	DUNKIRK OH	47336	13	A	2	049550590211	288852345136	64655373863	047264895285	768806498963

In this example, each row, or record, includes the customer's name, address, seat, section, row, etc. Records should contain any and all information that will vary on each ticket, ticket sheet or ticket book. In this case, the database does not include game times or dates as these will remain unchanged on every sheet. However, since there are six games on each sheet, the customer has provided a separate barcode for each game. Each column represents a different variable on the ticket. A variable is anything that will change between records including name, seat information, addresses, barcodes, graphics, ticket price, etc.

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